

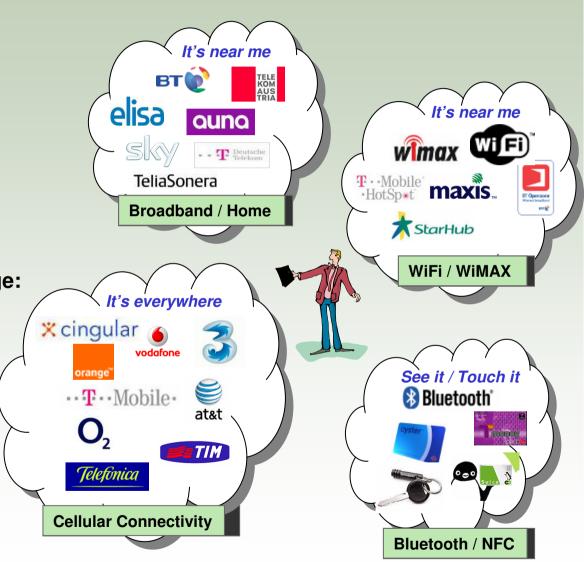


- Historically connected to "a place" not "a person"
- Entering the era of untethered communications
- Paradigm shift from voice to visual interaction with devices on the move
- New higher speed connectivity emerges
- Mobile broadband becomes technology agnostic

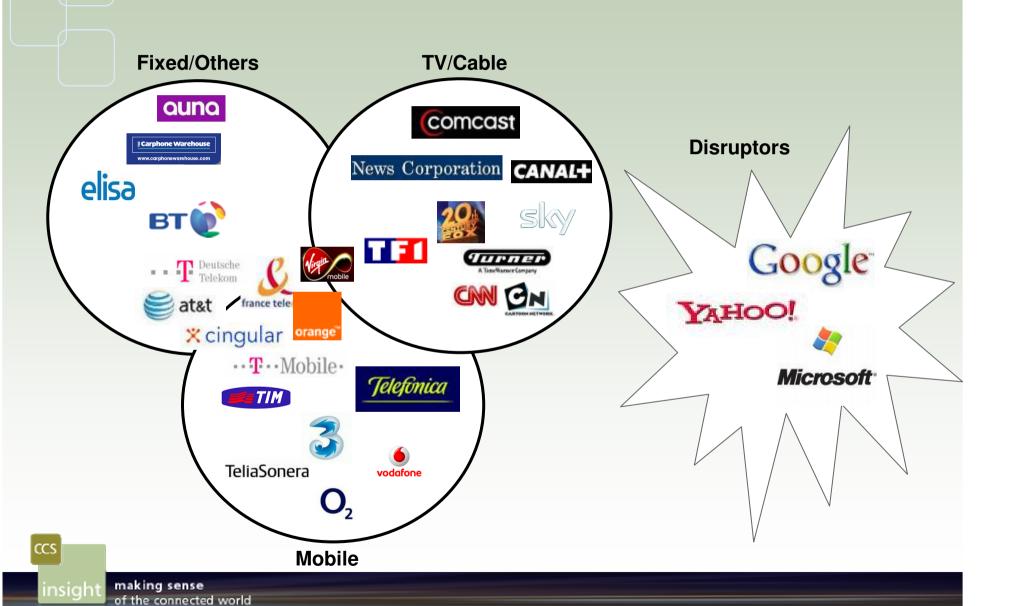


Surrounded by clouds of connectivity – the world gets networked

- Always connected whatever the location:
 - Home
 - Work
 - On the move
 - On the pause
- Web 2.0 business models emerge:
 - Payment
 - Advertising
 - Social networking
- New usage paradigms develop:
 - I can see it or touch it
 - It's near me
 - It's everywhere



The edges of the market are blurring.....



Targeting the four "connected horsemen of the apocalypse"

BANDWIDTH



COST

TRUST

COMPELLING SERVICES



- Technology matures more slowly than expected
- Technology fragmentation leads to slow adoption
- Key stakeholders (e.g. connectivity suppliers) resist partnerships and new business models
- Consumers remain conservative about new technologies and new form factors



Real world drivers

- The web giants get serious about mobility
- Compelling new services create customer "pull"
- New connectivity drives new services and business models (bypassing the mobile operators with new technology)

















Proposition-led offerings emerge

Music

- Digital music revolution
- Streamed content e.g. Orb
- iPod generation
- Changing business models





Imaging

- Many devices with cameras
- Blogging
- Sharing experiences
- Printing





Location

- Navigation well understood
- Adds context to applications
- Offers new revenues





Gaming

- Network gaming
- Increasing capable devices (memory, display, audio)





Other applications: Search, TV, Enterprise, Connected Home etc.



Conclusions

- Affordable flat rate data tariffs will be key catalysts for applications and services uptake
- Platforms such as S60 will enable economies of scale for application developers by offering a credible business case
- An increasing number of network operators will focus on a decreasing number of software platforms
- The delivery of strong developer tools and support and the reduction in fragmentation of platforms will be a key differentiator